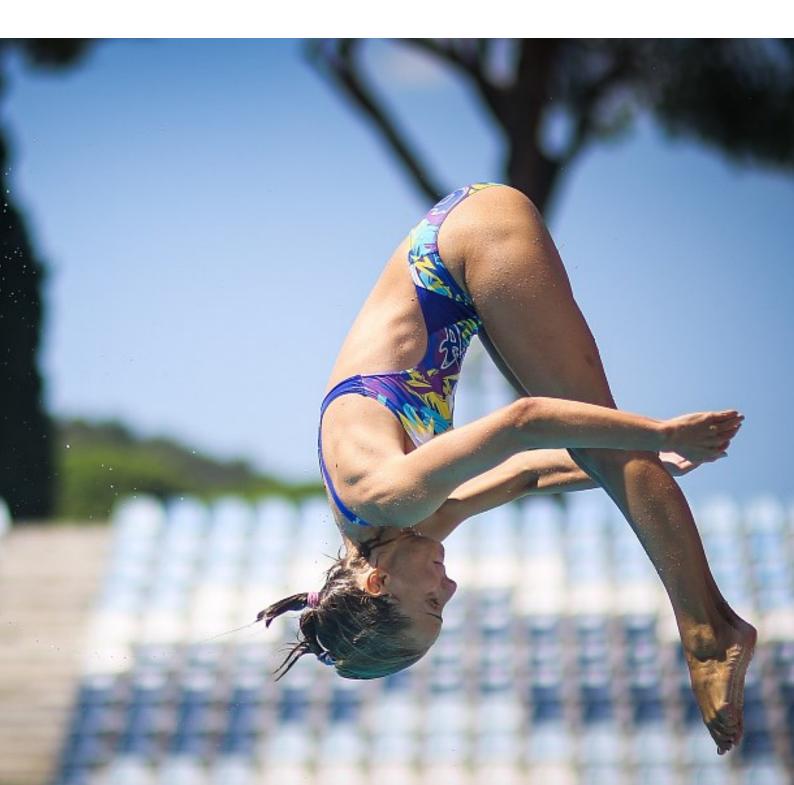


# **Scoring & Timing Solution for Diving**



#### 1. Introduction

This is a professional solution for LED scoreboard display in synchronized Diving competition. The system functions conform to FINA rules.

Match arrangement, real-time scoring & timing display, players' & referees' info display, rank statistics export & print, slow motion video record & playback, and advertising display can be realized through the coordination of Match Scoring System, Meet Management System, Video Arbitration System, etc.

It is an ideal choice for most of smart and professional stadiums.

Applicable rules:

● 《FINA DIVING RULES 2017 – 2021》

#### 1.1 System Architecture

The whole system is composed of several subsystems, including: Match Scoring System, Meet Management System and Video Arbitration System.

Each subsystem can not only work independently, but also work together to share the data. It is flexible for customers to configure according to the actual application.

#### Match Scoring System

Match Scoring System named ULTRA SCORE is composed of Ultra Score Software, Match Scoring & Timing Host, Referee Scoring & Timing Terminal, Light Indicator, Match Timer, Penalty Timer, etc.

It is mainly operated by the referees to realize the scoring and timing work and real-time scoreboard display.

The system functions conform to IIHF rules.

# Meet Management System

It is composed of Meet Management Server, On-Venue Results Workstation, Printer, etc. Linking with Online Registration System and Match Scoring System, it can realize: participants management, match schedule, result management, court arrangement, rank statistics, etc.

# Video Arbitration System

Video Arbitration System named PARROT is composed of video arbitration server, control panel and cameras.

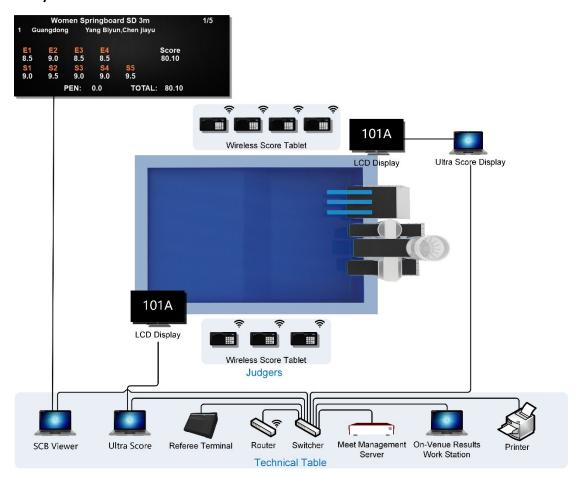
It is operated by the referees during the match. When working with Match Scoring System, referee's score operation will be marked on the frame of video automatically, whilst playback them in slow motion with changes in speed.

It can be used to provide the technical support when dispute happens during the match so as to reduce the misjudging, to ensure fairness and justice of the match.



**Kazo Vision** 

#### 1.2 System Structure



# **System Description**

- LAN: A LAN is set up in the stadium. Connect the LED control PC, Ultra Score Terminal PC, Match Scoring & Timing Host, Referee Scoring & Timing Terminal, Meet Management Server, On-Venue Results Workstation and Printer to the LAN.
- 2) LED Screen: One or two LED screens are controlled by separate computers which connect with LED sending cards. Both of the LED screens can show the same contents or different contents as required.
- 3) **Wireless Score Tablet:** 7 Wireless Score Tablets are used together with Ultra Score software for referee scoring.
- 4) **Referee Scoring Software:** It is installed in the court side referee seat, which can monitor the scoring of referees in multiple venues in real time and correct unreasonable scoring.
- 5) **Meet Management Server:** It is the core data processing equipment which is installed in the Technical Table and connected to the LAN by network cable.



#### 1.3 Features

- (1) Professional scoreboard display: Scoring and timing operation, layout of scoreboard can meet international game rules.
- (2) Match management: Information of match, team, team members and coaches can be saved in advance. And referee's scoring operation during the match can be recorded and output.
- (3) Scoring functions: Include operation and display of teams and players' point, foul and substitutions.
- (4) Timing functions: Include operation and display of game time, pause, break time, count down time and system time.
- (5) Convenient operation feeling: Referees can do operation on a special score console as well as by using shortcuts on the keyboard.
- (6) Powerful media player: Kinds of media formats are supported. It is easy to switch between the scoreboard and video.
- (7) Notification: Rolling to display short notice on the screen which allows to set the speed, colors, fonts freely.
- (8) Customization: All contents on the scoreboard including fonts, color and layout can be modified to meet clients' needs.
- (9) Self-adaptation: With easy configuration, score information can be displayed on kinds of LED and LCD screen by using this system which can adjust the layout to meet any sizes of screen.
- (10) Security: Auto backup function will help you recover the match immediately from the computer fault.



# 1.4 Product Configuration

(For one court)

Product	Туре	Quantity		
Match Scoring System				
Ultra Score Software	Standard Network Edition	1		
Score Display Software	SCB VIEWER	1		
Referee Terminal	KS-RETM	1		
Wireless Score Tablet	KS-GC14-I8	7		
Meet Management Server	KS-MMS-MINI	1		
PC	1	2		
Printer	/	1		
Video Arbitration System				
Video Arbitration Server	KS-PARROT-4C	1		
Control Panel	KS-PARROT-CP	1		
HD Camera	KS-PARROT-CAMERA	4		
Tripod for HD Camera	TRIPOD STANDARD	4		
SDI Cable	15m	4		
LCD Monitor	21.5 inch	1		



# 2. Specification for products

#### 2.1 Ultra Score Software

Products	Detail
Standalone edition	<ul> <li>Installed on one PC.</li> <li>Supports: Diving</li> <li>English version</li> <li>Including 1 dongle</li> </ul>
Standard network edition	<ul> <li>◆ Terminal + 1 Display</li> <li>◆ Supports: Diving</li> <li>◆ English version</li> <li>◆ Including 1 dongle</li> </ul>
Professional network edition	<ul> <li>◆ Terminal + Referee + 2 Display</li> <li>◆ Supports: Diving</li> <li>◆ English version</li> <li>◆ Including 1 dongle</li> </ul>

#### Difference:

#### Standalone Edition:

Match management, Scoring, and Media display functions, all in one installed on a PC. Referee must do operation on the PC for display directly.

It is suitable for the stadium where has just one screen, which doesn't have strict needs of the scoring and timing accuracy.

# **Network Standard Edition:**

Score terminal and media player functions can be installed on 2 PCs respectively. So that one independent PC can be setup on the courtside special for referee's operation, the other PC running as media player to manage the LED display.

It is suitable for the stadium where has one screen, needs to do the scoring and timing on the courtside.

#### **Network Professional Edition:**

Except the function of score terminal, 1-3 media players can be equipped on PCs separately, in order to display different contents on several LED screens.

It is suitable for the stadium where has more than 2 screens where referee need to do scoring on the courtside and LED screens need to display different contents separately. (For example, one LED screen is for scoreboard and another is for advertising or player info).



**Kazo Vision** 

# Scoring interface for diving (Springboard):

# Order

	Indivi	dual	1/0
Order	Team	Players	
1	Guangdong	Yang Biyun	
2	Hainan	Xie Yuanyu	
3	Sichuan	Zheng Shuangxue	
4	Jiangsu	Chen Jiayu	
5	Zhejiang	Yu Miao	
6	Shandong	Huang Hui	
			100

# Score

1	Guang	gdong		ividual ng Biy	un	٦	1/0 3M
	J1	J2	J3	J4	J5	J6	<b>J</b> 7
	SCOF	RE:		то	ΓAL:		RANK:

# Result

Rank	Team	Players	Score
	Guangdong	Yang Biyun	
	Hainan	Xie Yuanyu	
	Sichuan	Zheng Shuangxue	
	Jiangsu	Chen Jiayu	
	Zhejiang	Yu Miao	
	Shandong	Huang Hui	

# Scoring interface for diving (Springboard SD): Order

	Spi	ringboard SD	1/0
Order	Team	Players	
1	Α	Yang Biyun/Chen Jiayu	
2	В	XieYuanyu/Yu Miao	

# Score

1 A			board g Biyu		n Jiayu 1	1/0 <b>OM</b>
E1	E2	E3	E4	<b>E</b> 5	E6	
<b>S1</b>	S2	<b>S</b> 3	<b>S4</b>	<b>S</b> 5		
sco	RE:		то	TAL:		RANK:

# Result

Rank	Team A B	Springboard SD Players Yang Biyun/Chen Jiayu XieYuanyu/Yu Miao	Score

# 2.2 Referee Terminal

Products	Details
Referee Terminal	<ul> <li>Type: KS-RETM</li> <li>Monitor the scores of judges on the court in real time.</li> <li>Modify or remind the unreasonable grades.</li> <li>Achieve the overall control of the display score.</li> <li>View the current real-time ranking info.</li> </ul>



# 2.3 Wireless Score Tablet

Products	Details
Wireless Score Tablet	Type: KS-GC14-I8  ◆ Including one license of Lightscore software  ◆ Screen: 8"inch  ◆ Size: 211*126*9.2 (mm)  ◆ Pixel: 1280*800IPS  ◆ Ram: 4GB  ◆ Storage: 64GB  ◆ System: Android  ◆ Supports: Diving  ◆ Communication: WIFI  ◆ Full colored touch screen

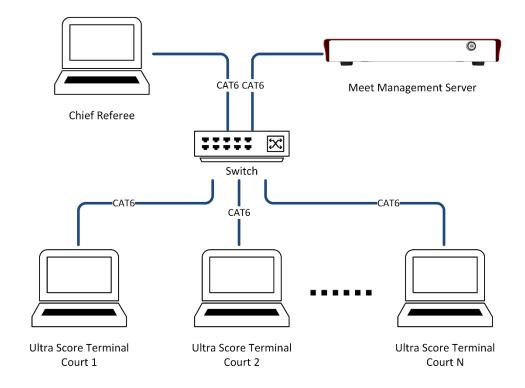


# 2.4 Meet Management System

It is composed of Meet Management Server, On-Venue Results Workstation, Printer, etc. Linking with Online Registration System, Match Scoring System and Basketball Stats System, it can realize:

- 1) **Participants Management:** Information management of players, teams and referees. Both import and input registration form are available. And auto generate the order form.
- 2) **Match Schedule:** Auto draw the players' lots. Multi-project arrangement make the schedule more smoothly. Auto generate the bracket, order form and round form.
- 3) **Result Management:** Receive or record the results. Determine the players' rank, admission or elimination at each stage. Print the results announcement and send to the LED display system, TV broadcasting system and comprehensive meet manage system.
- 4) **Technical Statistics Arrangement:** Combine with the basketball stats software, it can summarize the info of teams' score, teams' timeout, teams' foul, players' substitution, players' foul, players' comprehensive results, and generate the integrated report.

#### 2.4.1 System Diagram





# 2.4.2 Meet Management Server





# 2.5 Video Arbitration System

Video Arbitration System named PARROT is composed of video arbitration server, control panel and cameras.

It is operated by the referee during the match. When working with Match Scoring System, referee's score operation will be marked on the frame of video automatically, whilst playback them in slow motion with changes in speed.

It can be used to provide the technical support when dispute happens during the match so as to reduce the misjudging, to ensure fairness and justice of the match.

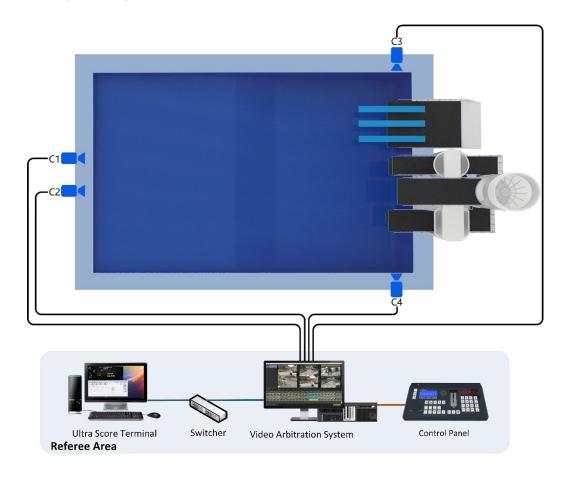
# Application:

Aerobics, Basketball, Volleyball, Soccer, Handball, Boxing, Wrestling, Wushu, Judo, Jujitsu, Karate, Taekwondo, Gymnastics, Swimming, Diving, Ice-hockey, Weightlifting, etc.





# 2.5.1 System Diagram



# **System Description**

- 1) Ultra Score software is installed on the control computer. Connect the control computer and the video arbitration server to the local network.
- 2) 1-8 sets of HD cameras are installed around the count which connects to video arbitration server via SDI cable.
- 3) Control panel is connected to video arbitration server via a USB cable which makes referee easy to check the playback process and control the speed of slow motion.
- 4) Video arbitration server provides an output video signal which can be connected to LED/LCD display for live slow motion replay.

#### 2.5.2 Functions

- 1) Nonstop video recording in the background: 1-8 channels of HD video are recorded simultaneously in the background, nonstop for 10 hours. Video retrieval and playback is unaffected.
- 2) **Synch-playback of multi-channel video:** Supports playback mode of single channel video in full screen and multi-angle video in 6 windows.
- 3) **Speed change in slow motion:** supports 20 frame/s video playback and capturing motion in a grid of 0.05s. The function of frame freeze, fast playback, 1/2 slow playback, 1/4 slow playback and dragging progress bar is available.
- 4) **Video event query:** video stream can be divided into several video events, storing in the event list, which can be renamed for retrieve easily.
- 5) **Video segment marker:** Important or controversial moments can be marked in video stream which will be replayed quickly when clicking the marked records.
- 6) **Professional playback control panel:** configuring T-bar, slow moving wheel, speed preset function keys to make the process more convenient.
- 7) **Video signal output:** provides 2 video output signals, one of which is for preview, the other of which can be connected to LED/LCD display for live slow motion replay.

#### **Working with Ultra Score System to realize:**

- Auto generate video event: Video events will be generated automatically for quick query according to the match data that has been preset in Ultra Score.
- Real-time match timer will be superimposed on the video.
- Referee's operation record: Referee's every scoring and timing operation can be recorded into the video, showed below the frame when that moment happened.
- Player's point record: Player's point can be recorded into the video, showed below the frame when that moment happened.
- Open developer API: Just connect your own scoring system onto this Video Arbitration System, so you may record all kinds of events together with the videos.





# 2.5.3 Video Arbitration Server

Products	Details
	Type: KS-PARROT-2C/4C/6C/8C
	Video Input: 2/4/6/8 channels input synchronously;
	Input port: SDI;
Video Arbitration	Output port: DP*2;
Server	Video Format: 1080P;
	Recording capacity: ≥ 10 hours;
	Multi-screen monitoring: supported;
	Weight: 8kg.



# Software interface





# **Device Specification**

Туре	KS-PARROT-2C/4C/6C/8C
Size	485x480×90(mm)
Net Weight	8 KG
Color	Black
Cabinet	Iron
Interface	
Input	SDI*2/4/6/8
Output	DP*2
Environmental	
Operating Temp	-5°C∼45°C
Storage Temp	-40°C∼80°C
Relative Humidity	5% $\sim$ 95%, non-condensing
Input Voltage	AC 100V~240V
Functions	

- Nonstop video recording in the background: 2/4/6/8 channels of HD video are recorded simultaneously in the background, nonstop for 10 hours. Video retrieval and playback is unaffected.
- Synch-playback of multi-channel video: Supports playback mode of single channel video in full screen and multi-angle video in 2/4/6/8 windows.
- **Speed change in slow motion:** support 50 frame/s video playback and capture motion in a grid of 0.02s.
- Video event query: video stream can be divided into several video events, storing in the event list, which can be renamed for retrieve easily.
- Video segment marker: Important or controversial moments can be marked in video stream
   which will be replayed quickly when clicking the marked records.
- Video signal output: provides 2 video output signals, one of which is for preview, the other
  of which can be connected to LED/LCD display for live slow motion replay.



# 2.5.4 Control Panel

Products	Details
Control Panel	Type: KS-PARROT-CP
	Function:
	Support one touch replay, deferred replay, in/out replay.
	◆ Preset speed button.
	◆ T-Bar for dynamic slow motion.
	◆ Professional dynamic jog wheel.
	◆ Key to mark the last 10s/20s of the video content.
	Flexible select the marked video and playback.



# **Device Specification**

Туре	KS-PARROT-CP
Size	365 x 200 x 98 (mm)
Net Weight	1 KG
Cabinet	Iron
Display	Color LCD(4.3Inch)
Sound	None
Communication	
USB	≤5m
RS232	≤10m
Environmental	
Operating Temp	-5~45°C
Relative Humidity	5~95 %, non-condensing
Storage Temp	-40~80°C
Input Voltage	AC 100V-240V
Total Power	15W

# 2.5.5 HD Camera

Products	Details
HD Camera	Type: KS-PARROT-CAMERA



# **Device Specification**

Product Type	KS-PARROT-CAMERA
Video output	3G-SDI
Effective pixels	3.0 million
Max Resolution	1920*1080
Max Frame rate	60FPS
Sensor	CMOS
Focal length	4.2MM
Size	62.5*50*50MM